

## Contents

Preface . . . . .	Preface-1
1. Introduction . . . . .	1-1
1.1 Purpose and Scope . . . . .	1-1
2. Overview . . . . .	2-1
3. Interface Specification . . . . .	3-1
3.1 General Interface Specifications . . . . .	3-1
3.1.1 Overall Structure . . . . .	3-1
3.1.2 Notation . . . . .	3-3
3.1.2.1 Special Data Values . . . . .	3-5
3.2 Digital Data Record . . . . .	3-5
3.2.1 Header . . . . .	3-6
3.2.2 Pointer Information . . . . .	3-11
3.2.3 Data . . . . .	3-15
3.2.3.1 Format and Constraints . . . . .	3-16
3.3 Special Records . . . . .	3-18
3.3.1 Tape Label Information . . . . .	3-18
3.3.2 Collection Machine Downtime . . . . .	3-19
3.3.3 Interface Data Mappings . . . . .	3-25
3.3.3.1 Header . . . . .	3-26
3.3.3.2 Pointer Information . . . . .	3-28
3.3.3.3 Mapping Data . . . . .	3-31
References . . . . .	References-1



## List of Figures

Figure 2-1.	Data Collection Environment . . . . .	2-1
Figure 3-1.	Information Data Set Structure . . . . .	3-2
Figure 3-2.	Logical Data Record Example . . . . .	3-3
Figure 3-3.	Group - Subgroup Bit Orientation Example . . . . .	3-4
Figure 3-4.	Digital Data Format - 1054 Byte Record . . . . .	3-7
Figure 3-5.	Examples of Acceptable Arrangement of Pointers and Data Sections . . . . .	3-12
Figure 3-6.	Example of Unacceptable Pointers and Data Sections (for more than 64 Pointers) . . . . .	3-12
Figure 3-7.	Label Record Format . . . . .	3-18
Figure 3-8.	Downtime Record Format . . . . .	3-20
Figure 3-9.	Mapping Record Format - 1054 Byte Record . . . . .	3-25



## List of Tables

Table 3-1.	Special Data Values . . . . .	3-5
Table 3-2.	Supported Switch Types . . . . .	3-8
Table 3-3.	Time Code Values . . . . .	3-9
Table 3-4.	Qualifier Codes . . . . .	3-10
Table 3-5.	Data Code Definitions . . . . .	3-15
Table 3-6.	Sample Cycle Count Section . . . . .	3-17
Table 3-7.	Label Record Format Descriptions . . . . .	3-18
Table 3-8.	Downtime Record Format Description . . . . .	3-20
Table 3-9.	Outage Code Definitions . . . . .	3-24
Table 3-10.	Mapping Code Definitions . . . . .	3-30
Table 3-11.	Format Code Definitions . . . . .	3-30
Table 3-12.	Precision Definitions . . . . .	3-31